

Méthode - pag. 18 - Gamme en Re

(IMSLP.ORG_CREATIVE COMMONS 4.0)

Joseph Meissonnier (1790-1850)

VALE.

1 = 90

2

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2

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2

D. C.

2

MARCHE.

4 2

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213

37 $\text{♩} = 85$ 38 39 40 41 42

5 3 2 2 2 3 2 0 0 0 2 0 3 3 3 0 2 0 3 2 0 5 3

0 0 0 0 0 0 3 2 2 4 4 0 0

231

43 44 45 46 47 48

2 2 2 3 2 0 0 0 2 0 3 0 2 0 3 2 3 0 0 0 0 2 2 2 0 2

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49 50 51 52 53 54

3 3 2 2 0 3 2 0 2 3 0 0 0 0 2 2 3 2 0 2 3 3 2 2 0 5 3

0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0

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55 56 57 58 59 60

2 2 2 3 2 0 0 0 2 0 3 3 3 0 2 0 3 2 0 5 3 2 2 2 3 2 0 0 0 2 0

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ANDANTE

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GRAZIOSO.

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231

61 62 63 64 $\text{♩} = 80$ 65 66

3 0 2 0 3 2 3 2 2 2 3 3 3 3 5 0 0 0 2 0

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67 68 69 70 71 72

3 3 2 0 4 | 0 0 0 2 2 2 | 2 2 2 3 5 | 0 0 0 2 0 | 3 2 0 2 0 3 | 0 0 0 2

0 0 | 0 0 | 0 0 | 0 0 | 4 4 | 2 0 2

31 1 2 1 3

73 74 75 76 77 78

3 3 3 5 3 | 2 2 2 0 3 | 2 2 2 3 0 | 3 3 3 3 | 3 3 3 5 3 | 2 2 2 0 3

0 0 | 0 0 | 0 0 | 0 2 4 0 | 0 0 | 0 0

1

79 80 81 82 83 84

2 0 3 2 | 0 5 4 3 2 1 | 2 2 2 3 5 | 0 0 0 2 0 | 3 3 2 0 4 | 0 0 0 2

0 0 | 0 | 0 0 | 0 0 | 0 0 | 0 0

23 1 3 4 2

85 86 87 88 89 90

2 2 2 3 5 | 0 0 0 2 0 | 3 2 0 5 | 3 3 1 1 | 0 0 3 0 2 | 3 3 1 1

0 0 | 0 0 | 4 0 4 0 | 0 0 0 2 | 0 0 0 2 | 0 0 2 2

(5) 0 | (5) 0

2 1 2 1

91 92 93 94

0 0 3 0 2 | 3 2 3 2 | 3 3 | 3

0 0 | 0 0 0 | 0 4 | 0

(5) 0